The rainbow concept

Interactive therapeutic playground and facilities.
In disabled communities

Moshik Yossifov

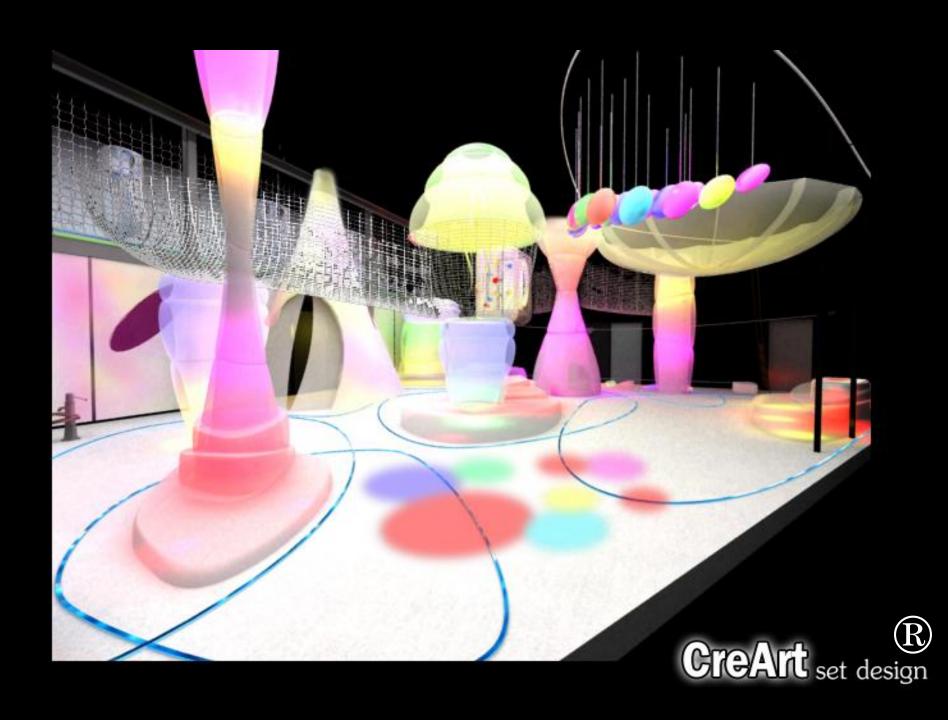
CreArt-Design Ltd. - Playground Concepts



<u>vision</u>

-Creating innovative therapeutic models that combines a challenging fiscal environment with the 3d virtual reality, designed for Overall population and disabled population.







perspective

<u>Mission</u>

- Create a unique changeable attractive facilities for individual and public use.
- Creating targeted facilities which combines integration of the senses trough pleasure and healing experience (optional vesion for disabled population),
- -Encouraging the frequency of use and maximizing the effectiveness of interactive changeable invierment (better results for disabled population),
- Creating dynamic activity venues, including the visual world as an integral part of the healing experience. (Based on proven knowledge).
- -Integration between populations.

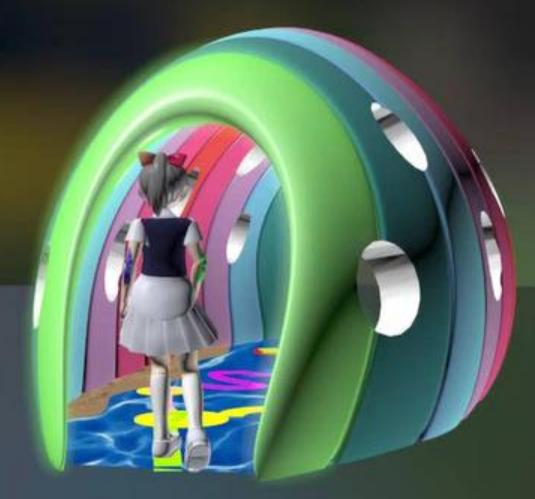












CIPCATTO C moshik@creart-design.com
Tet: 072-2122773 Mobile: 050-6670560





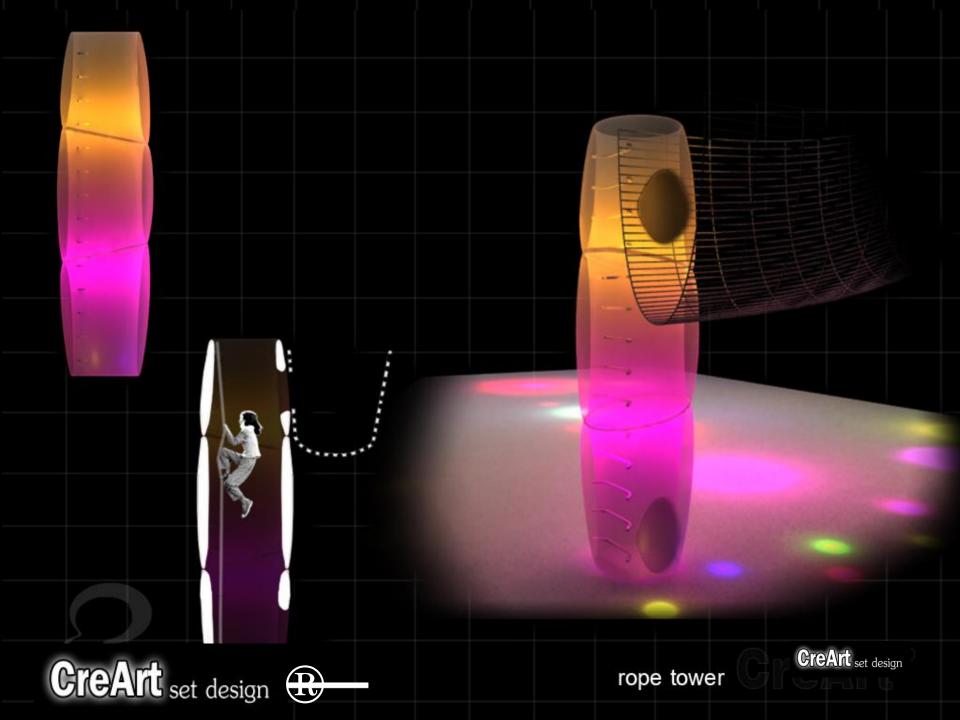


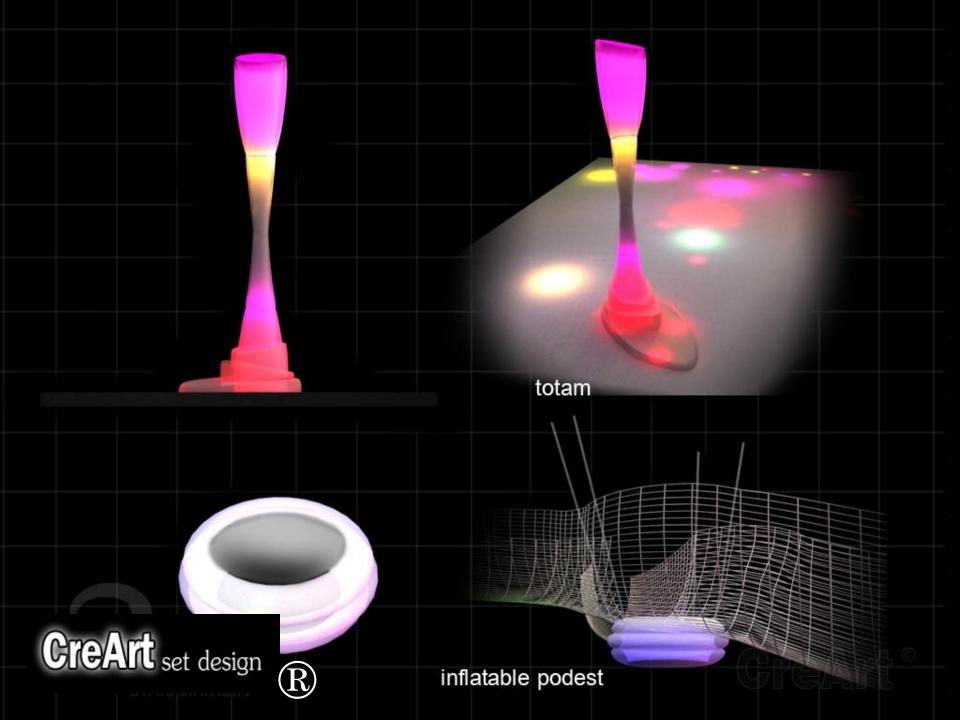


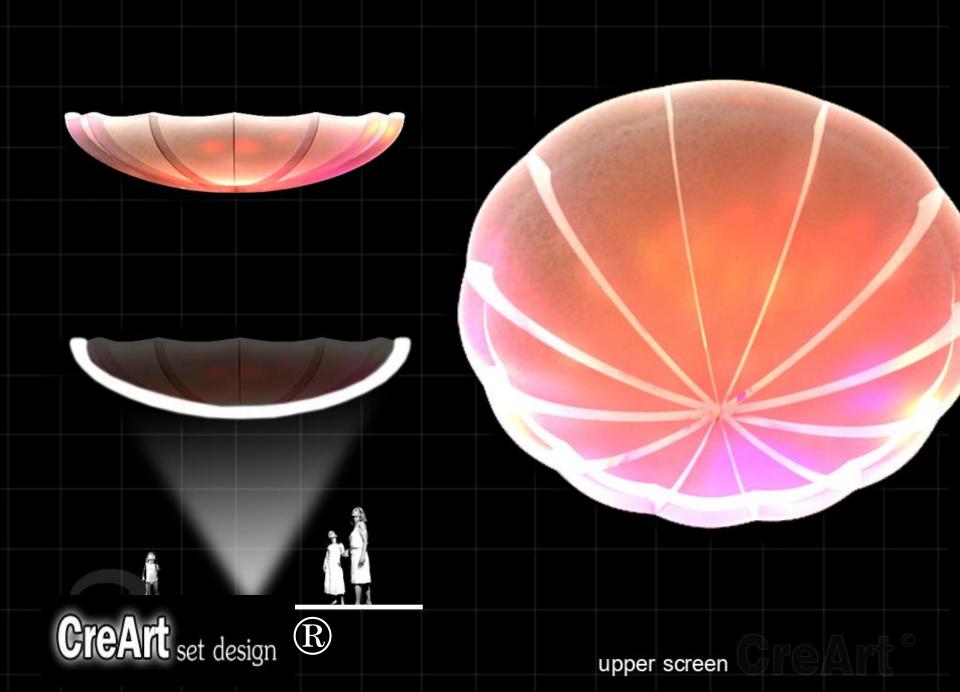












Potential market (overall population)

- Definition of the target market and its size, market segmentation
- The target population for playgrounds is children and parents as payers (the nature of the population changes according to the location of the playground and its size)
- most playgrounds have the option to celebrate birthdays. The target population for these events comprises parents to children at the ages of 2-13.
- The venue will be based as a semi scientific/cangable venue.



Additional sources of income:

- Activities during the summer
- Nursery school playgrounds fun days.
- Story hour, theater, children's plays, artistic activities and/or activities related to a certain holiday or theme.
- Store the price earnings ratio in a store is 300-400%
- Restaurant.
- Family center.
- Afternoon activities.

Potential market (therapeutic)

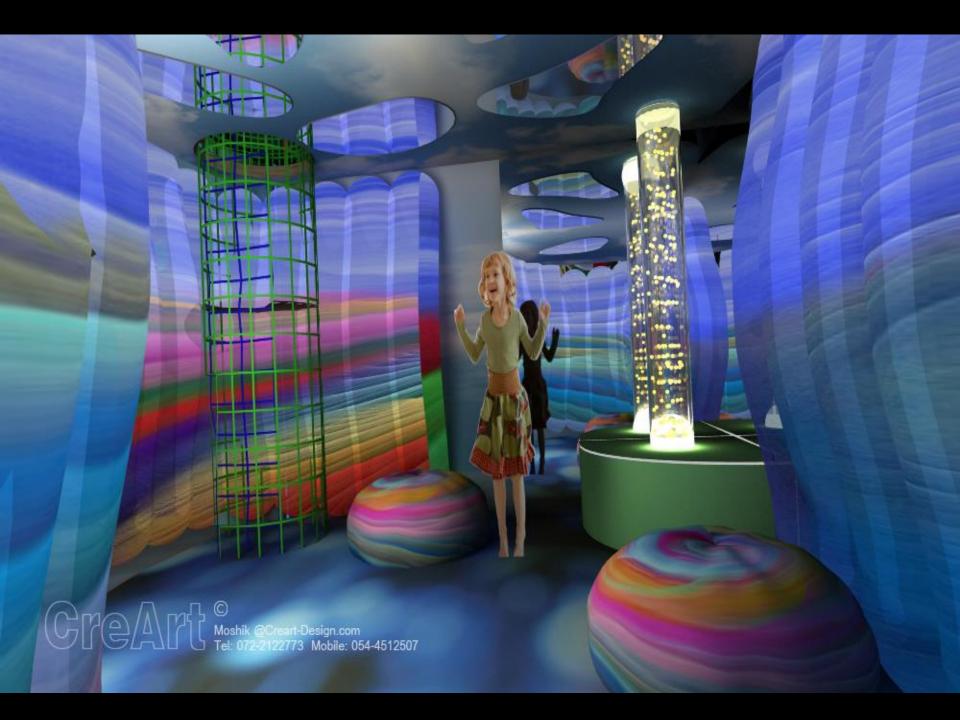
- 1. Population with autism of all kinds, which consumes therapeutic medical facilities Individual in their home.
 - Autism rates rising worldwide, one in every 100 children is diagnosed.
- 2. Public Organizations and private entities investing huge sums in setting up rehabilitation centers.
 - England Average annual investment for children afflicted by ASDs 2.7 billion pounds per year.
 - Adult 25 billion pounds a year.
 - USA Investment Average annual \$ 35 to \$ 90 billion each year.
- 3. Rehabilitation population
- 4.playground









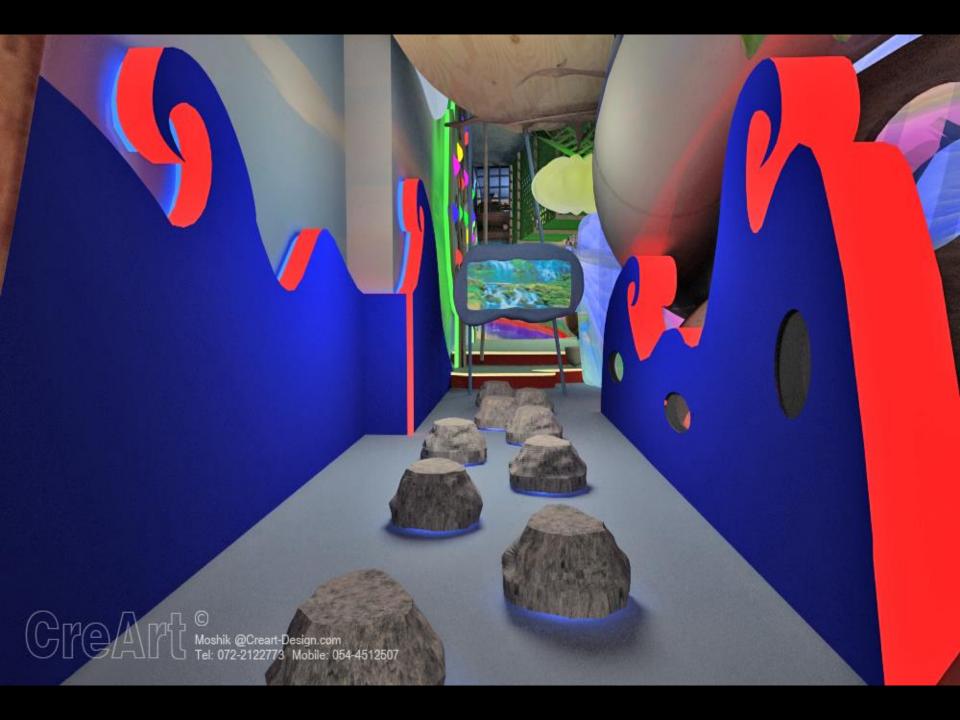


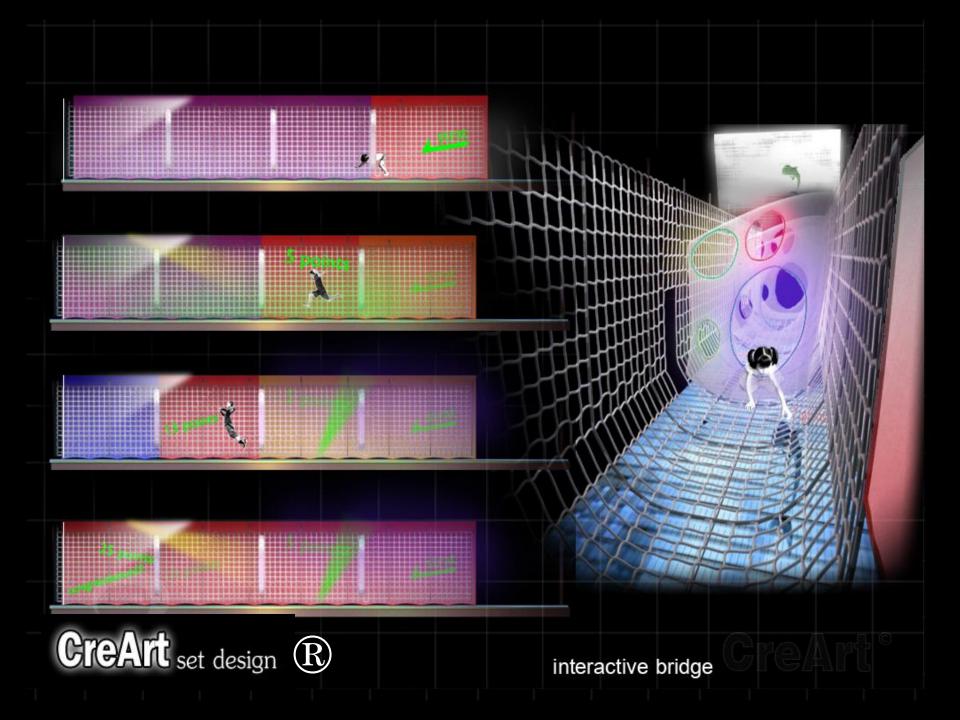
 <u>CreArt Design</u> designs playgrounds according to a unique visual, design and content concept that distinguishes it from any other playground throughout the world.

• In the world of playgrounds designed by CreArt-Design this concept is manifested in the creation of a dynamic, interactive, fantastic and unique world.









- The interactive world -provides a multi-sensory experience together with planning and thinking strategies in addition to interactive reactions while activating play elements.
- Sensory stimulation that creates movement and physical activity by light stimulation, projection of images and sounds.
- Sensory stimulation brings joy and fun to the child and used as a therapeutic tool.
- The dynamic world the playground space is changeable, it can serve for multiple purposes. Different themes can be present in the same play elements.
- The space can also be used for therapeutic performance-theatrical purposes.

- The world of fantasy a playground that provides and encourages the child's imagination where the meaningful play experience is created.
- - The visual appearance of the playground is unique and different than any other playground and this is for the purpose of creating a renewed interest in the familiar world of playgrounds.
- The playground combines innovative, intelligent play
 equipment together with inflatable elements that "interact" with the
 child and change their appearance by projection of images and
 sound with a unique, surprising and inviting design.

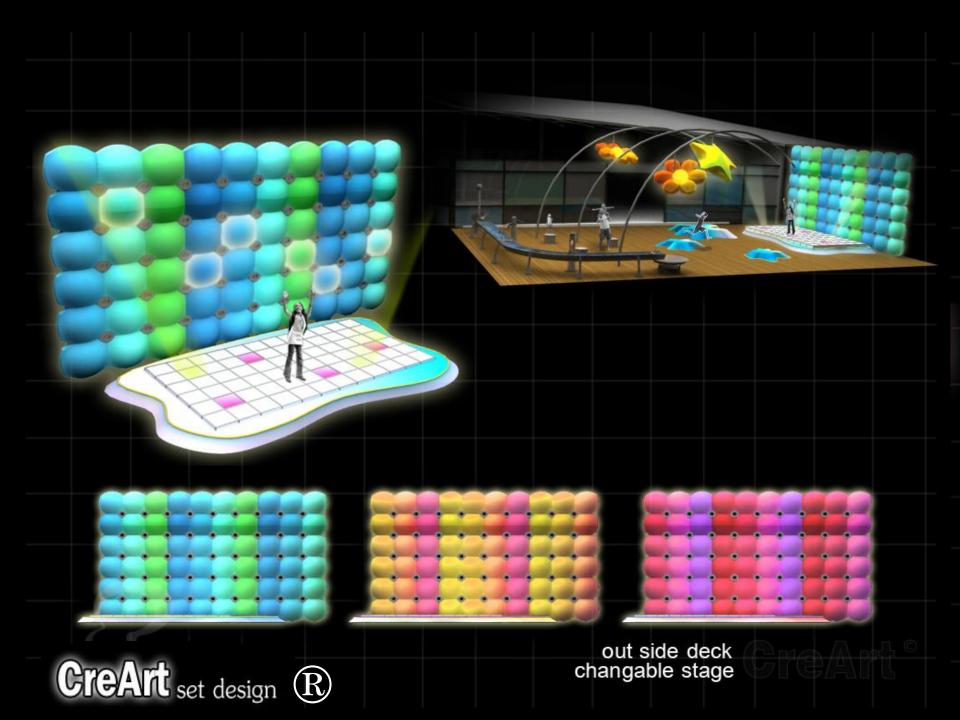
- <u>CreArt-Design</u> develops and matches playground concepts to specific customers and countries where playgrounds are created.
- <u>CreArt-Design</u> provides visual, 3-D simulations of the playground area as well as work plans and supervision up to the final product.
- This unique playground is currently patent pending after provisional registration.
- The examples of elements contained in this document are only a small part of more than 40 elements that are unique to CreArt Design; these elements are under development for more than 15 years.

 <u>CreArt Design</u> set itself a goal to create, collaborate, develop and build unique and successful playgrounds like the ones made by CreArt Design anywhere in the world. "<u>May we bring joy to the</u> world."

Moshik@creart-design.com



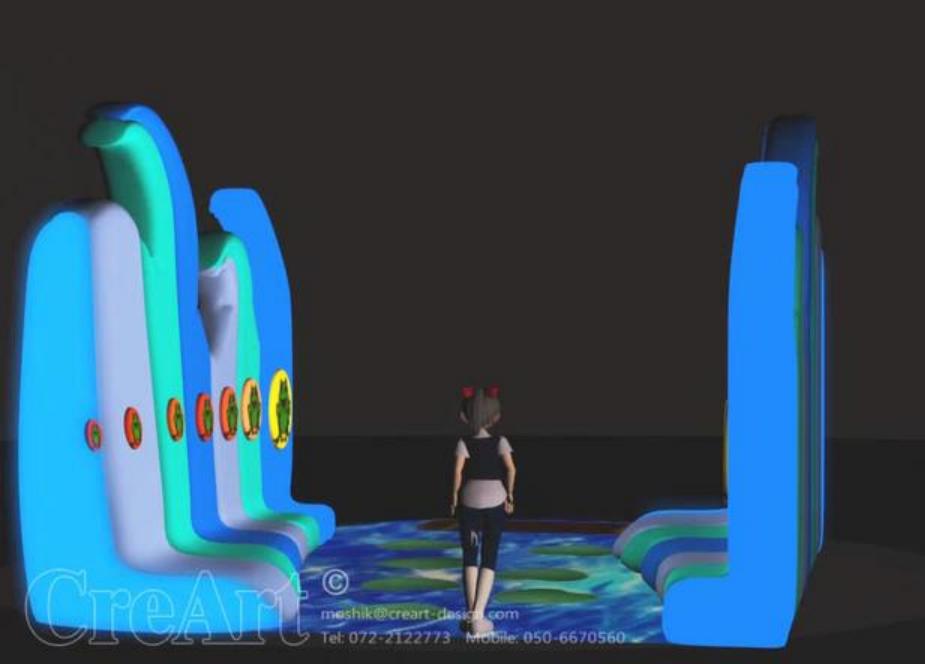








© moshik@creart-design.com
Tel: 072-2122773 Mobile: 050-6670560



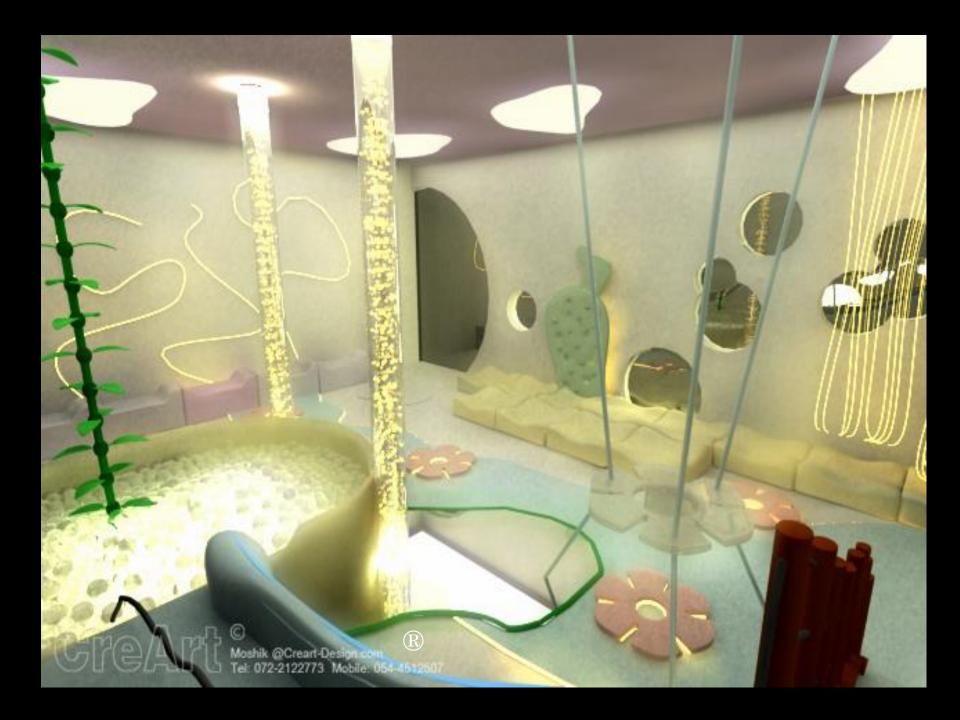


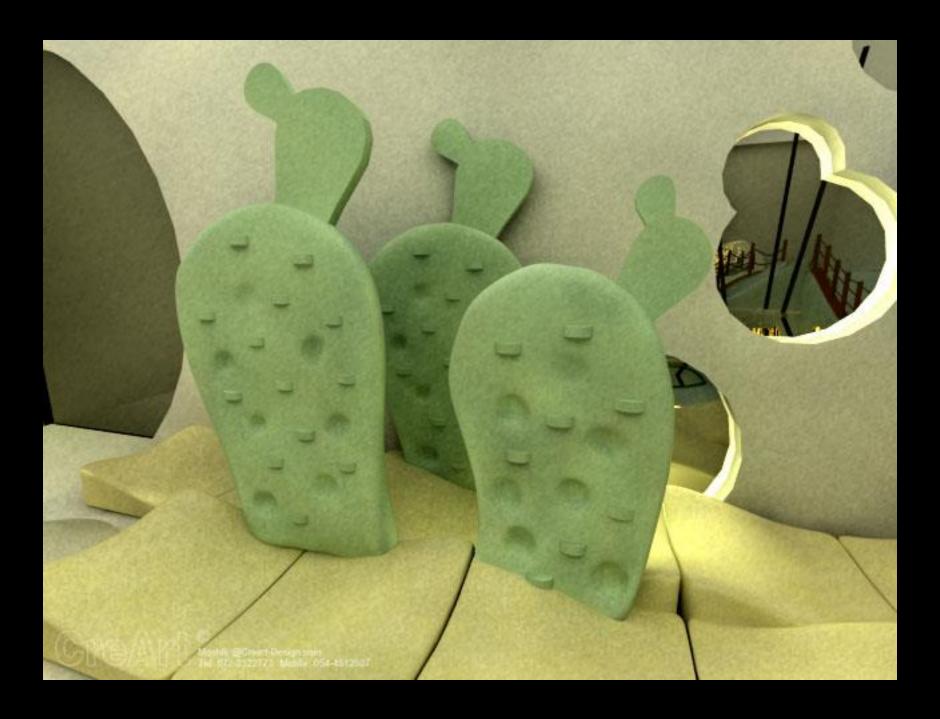
© moshikilikreart-design.com
Tet 072-2122773 Mobile: 050-6670560

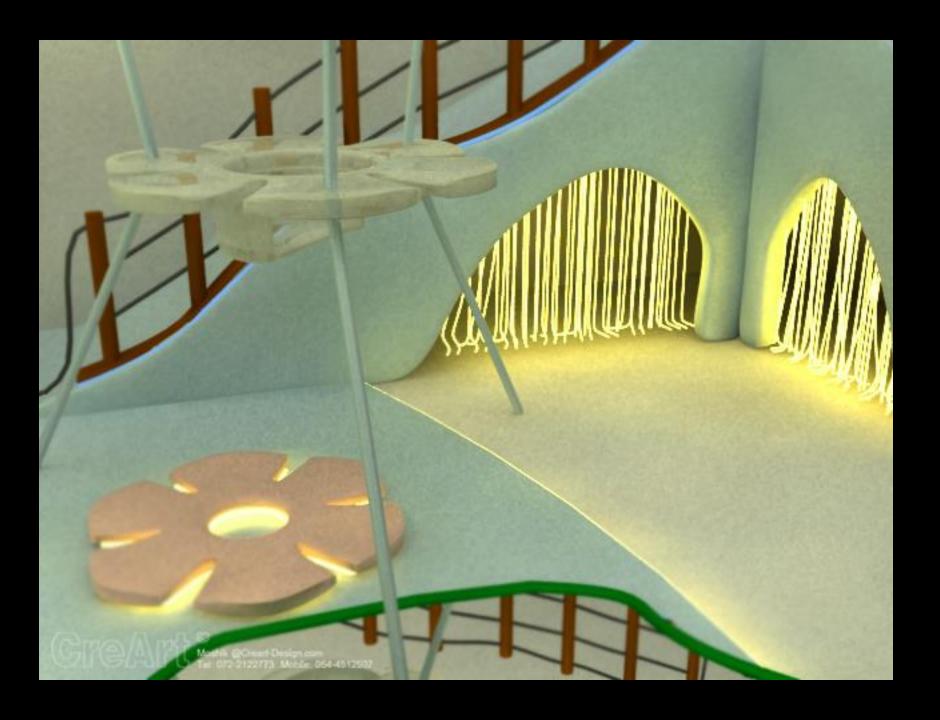
toddlers playground age 0-4





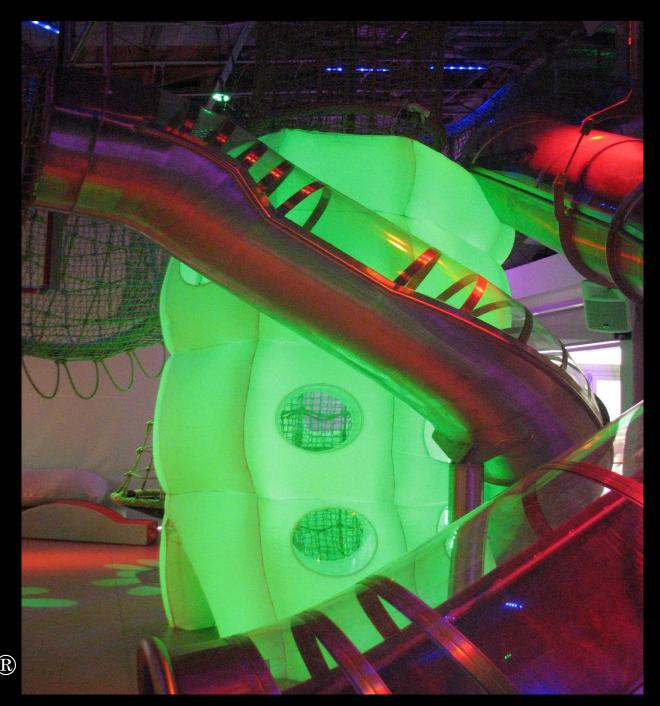




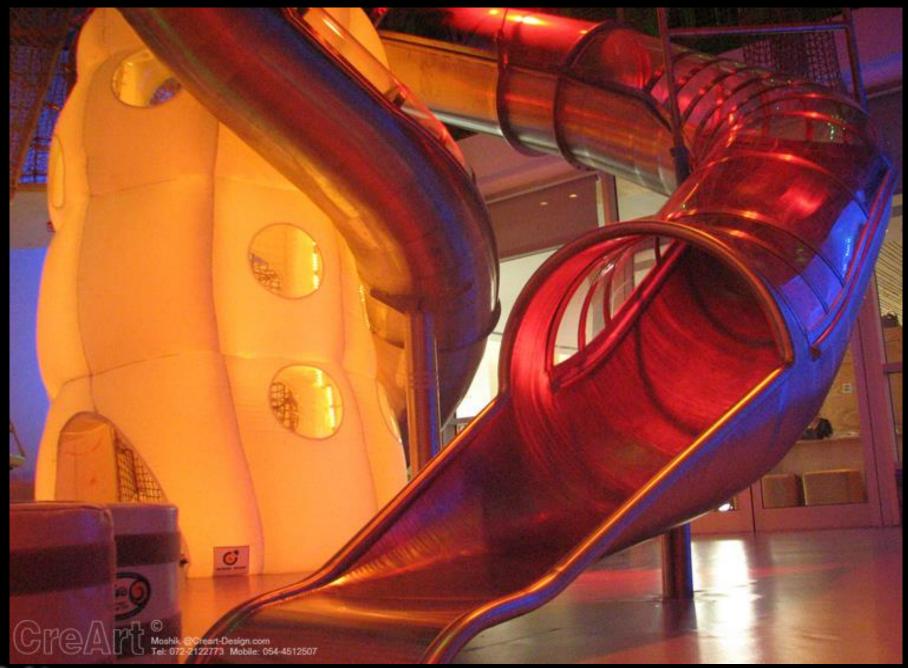


Kids playground age 0-12











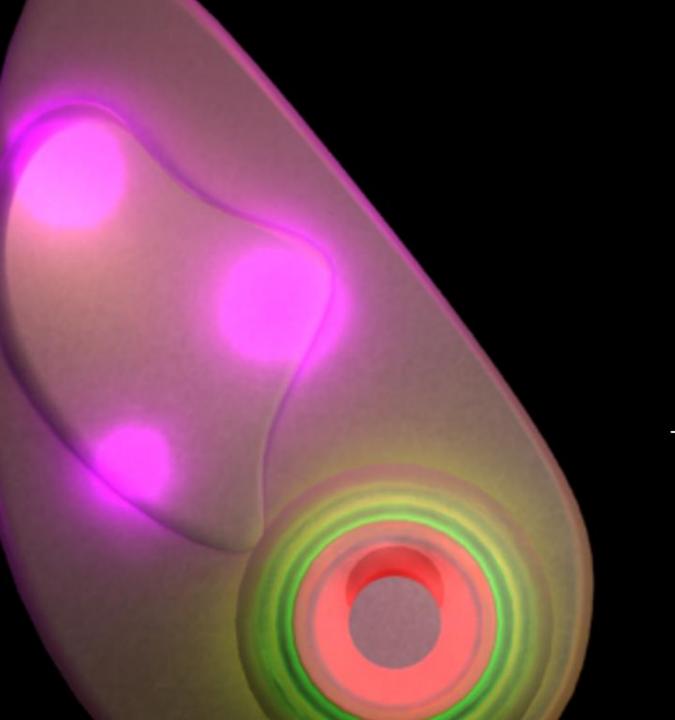












Thank you.....

CreArt ©